

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Monday	Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction to Games Programming</u> Staff: Chan, Warren; Room: M627_Games Lab			Tutorial, Wks TriAWk2-TriAWk12 [=11] Module: <u>Mathematics for Computer Games</u> Staff: Scott, Len; Room: M500	Tutorial, Wks TriAWk2-TriAWk12 [=11] Module: <u>Introduction to Games Programming</u> ; Staff: Chan, Warren; Room: M606/M608	Lecture, Wks TriAWk2-TriAWk12 [=11] Modules: <u>Fundamentals of Computing ; Networking and Computer Technology</u> (Wks TriAWk9-TriAWk12); Staff: Carmichael, Dawn; Room: C001_Carnegie Lecture Theatre	Tutorial, Wks TriAWk2-TriAWk12 [=11] Module: <u>Mathematics for Computer Games</u> Staff: Scott, Len; Room: W727_MSc SEBE	Drop-in Session, Wks TriAWk2-TriAWk12 [=11] Module: <u>Mathematics for Computer Games</u> Staff: MacDonald, Calum; Room: A426					
		Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Fundamentals of Computing ;</u> Staff: Welsh, Mark; Room: M229											
Tue							Practical , Wk TriAWk4 Module: <u>Introduction to Games Programming</u> Staff: Chan, Warren; Room: M714_Serious Games Lab						

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Tuesday									Assessment/ Class Test, 05:00PM-06: 15PM, Wks TriAWk11- TriAWk12 [=2] Modules: Fundamental s of Computing ; <u>Networking</u> and <u>Computer</u> <u>Technology</u> ; Staff: Carmichael, Dawn; Room s: M612; M613				
Wednesday	Lecture, Wks TriAWk1- TriAWk12 [=12] Module: <u>Mathemati</u> <u>cs for</u> <u>Computer</u> <u>Games</u> ; Staff: Scott, Len; Room: W715	Lecture, Wks TriAWk1- TriAWk12 [=12] Module: <u>Mathemati</u> <u>cs for</u> <u>Computer</u> <u>Games</u> ; Staff: Scott, Len; Room: W301	Lecture, Wks TriAWk1- TriAWk12 [=12] Module: <u>Introductio</u> <u>n to</u> <u>Games</u> <u>Programm</u> <u>ing</u> ; Staff: Chan, Warren; Room: W301	Tutorial, Wks TriAWk1- TriAWk12 [=12] Module: <u>Introductio</u> <u>n To</u> <u>Games</u> <u>Design</u> ; Staff: Wilson, Amanda; Room: W004									
Thursday			Lecture, Wks TriAWk1- TriAWk12 [=12] Module: <u>Introduction</u> <u>To Games Design</u> ; Staff: Campbell, Julie; Room: W301					Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction to Games</u> <u>Programming</u> ; Staff: Chan, Warren; Room: M606/M608					

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Thursday	Practical , Wks TriAWk1-TriAWk12 [=12] Module: Fundamentals of Computing ; Staff: Holden, Richard; Room: M143				Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction to Games Programming</u> ; Staff: Chan, Warren; Room: M606/M608				Assessment/ Class Test, 05:00PM-06:15PM, Wks TriAWk11-TriAWk12 [=2] Modules: Fundamentals of Computing ; <u>Networking and Computer Technology</u> ; Staff: Carmichael, Dawn; Room s: M612; M613				
Friday	Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction To Games Design</u> ; Staff: Wilson, Amanda; Room: M612	Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction To Games Design</u> ; Staff: Wilson, Amanda; Room: M606/M608			Tutorial, Wks TriAWk2, TriAWk4, TriAWk6, TriAWk8, TriAWk10, TriAWk12 [=6] Module: Fundamentals of Computing ; Staff: Carmichael, Dawn; Room: M402								