

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Monday	Practical , Wks TriAWk2-TriAWk12 [=11] Module: <u>Game Artificial Intelligence</u> ; Staff: Homatash, Hamid; Room: M714_Serious Games Lab		Practical , Wks TriAWk2-TriAWk12 [=11] Module: <u>Game Artificial Intelligence</u> ; Staff: Homatash, Hamid; Room: M714_Serious Games Lab			Lecture, Wks TriAWk2-TriAWk12 [=11] Module: <u>Games Programming 2</u> ; Staff: Young, Bryan ; Room: W007							
Tuesday	Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Preproduction Workshop</u> ; Staff: Barr, Matthew; Homatash, Hamid; Walker, Roland; Rooms: C110_3D Design; C116_Digital Design; M714_Serious Games Lab					Lecture, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Preproduction Workshop</u> ; Staff: Barr, Matthew; Farrell, David; Homatash, Hamid; Room: W622		Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Preproduction Workshop</u> ; Staff: Homatash, Hamid; Room: M625					

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Wednesday	Lecture, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Artificial Intelligence</u> ; Staff: Homatash, Hamid; Room: W305	Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 2</u> ; Staff: Young, Bryan; Room: M229	Lecture, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Artificial Intelligence</u> ; Staff: Homatash, Hamid; Rooms: M145 (Wk TriAWk10); W803 (Except wk TriAWk10)	Lecture, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 2</u> ; Staff: Young, Bryan; Room: M537									
Thursday	Directed Study, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Preproduction Workshop</u> ; Rooms: C116_Digital Design; M714_Serious Games Lab	Directed Study, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Preproduction Workshop</u> ; Rooms: C116_Digital Design; M714_Serious Games Lab											
Friday	Practical, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 2</u> ; Staff: Young, Bryan; Room: M714_Serious Games Lab				Practical, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 2</u> ; Staff: Young, Bryan; Room: M714_Serious Games Lab								

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Friday				Lecture, Wks TriAWk1- TriAWk12 [=12] Module: <u>Industrial</u> <u>Placement</u> (CCIS); St aff: Lambie, I; Rooms: M404 (Wks TriAWk3- TriAWk12); W011 Lecture Theatre & Conferen ce Hall (Except wk TriAWk12)									