

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Monday			Tutorial, Wks TriAWk2-TriAWk12 [=11] Module: <u>Mathematics for Computer Games</u> Staff: Scott, Len; <b>Room: W428A</b>		Tutorial, Wks TriAWk2-TriAWk12 [=11] Module: <u>Introduction to Games Programming</u> ; Staff: Chan, Warren; <b>Room: M606/M608</b>	Lecture, Wks TriAWk2-TriAWk12 [=11] Modules: <u>Fundamentals of Computing; Networking and Computer Technology</u> (Wks TriAWk9-TriAWk12); Staff: Carmichael, Dawn; <b>Room: C001_Carnegie Lecture Theatre</b>	Tutorial, Wks TriAWk3, TriAWk5, TriAWk7, TriAWk9, TriAWk11 [=5] Module: <u>Fundamentals of Computing</u> ; Staff: Holden, Richard; <b>Room: W502</b>	Drop-in Session, Wks TriAWk2-TriAWk12 [=11] Module: <u>Mathematics for Computer Games</u> Staff: MacDonald, Calum; <b>Room: A426</b>					

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Tuesday									Assessment/ Class Test, 05:00PM-06: 15PM, Wks TriAWk11- TriAWk12 [=2]				
Wednesday	Lecture, Wks TriAWk1- TriAWk12 [=12]  Module: <u>Mathemati</u> <u>cs for</u> <u>Computer</u> <u>Games</u> ; Staff: Scott, Len; <b>Room:</b> <b>W715</b>	Lecture, Wks TriAWk1- TriAWk12 [=12]  Module: <u>Mathemati</u> <u>cs for</u> <u>Computer</u> <u>Games</u> ; Staff: Scott, Len; <b>Room:</b> <b>W301</b>	Lecture, Wks TriAWk1- TriAWk12 [=12]  Module: <u>Introductio</u> <u>n to</u> <u>Games</u> <u>Programm</u> <u>ing</u> ; Staff: Chan, Warren; <b>Room:</b> <b>W301</b>										
Thursday			Lecture, Wks TriAWk1- TriAWk12 [=12]  Module: <u>Introduction</u> <u>To Games Design</u> ; Staff: Campbell, Julie; <b>Room:</b> <b>W301</b>					Practical , Wks TriAWk1-TriAWk12 [=12]  Module: <u>Introduction to Games</u> <u>Programming</u> ; Staff: Chan, Warren; <b>Room: M606/M608</b>					

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Thursday		Practical , Wks TriAWk1-TriAWk12 [=12] Module: Fundamentals of Computing ; Staff: Holden, Richard; <b>Room: M143</b>							Assessment/ Class Test, 05:00PM-06:15PM, Wks TriAWk11-TriAWk12 [=2] Modules: Fundamentals of Computing ; <u>Networking and Computer Technology</u> ; Staff: Carmichael, Dawn; <b>Rooms: M612; M613</b>				
Friday		Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Mathematics for Computer Games</u> ; Staff: Scott, Len; <b>Room: W010 Flex/Seminar B</b>	Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction To Games Design</u> ; Staff: Wilson, Amanda; <b>Room: M606/M608</b>			Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Introduction To Games Design</u> ; Staff: Wilson, Amanda; <b>Room: M705</b>	Practical , Wks TriAWk2-TriAWk12 [=11] Module: Fundamentals of Computing ; Staff: Welsh, Mark; <b>Room: M227</b>						