

	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Mon	Practical , Wks TriAWk2-TriAWk12 [=11] Module: <u>Games Programming 1</u> Staff: Law, Bobby; Room: M613												
Tuesday	Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 1</u> Staff: Law, Bobby; Room: M613			Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 1</u> Staff: Law, Bobby; Room: M614			Lecture, Wks TriAWk1-TriAWk12 [=12] Module: <u>3D Modelling and Digital Sculpting</u> ; Staff: Khan, Mohammed Soheeb; Room: M323		Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 1</u> ; Staff: Law, Bobby; Room: M606/M608				
	Lecture, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 1</u> ; Staff: Law, Bobby; Room: M404		Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Design 1</u> ; Rooms: W003 (Except wk TriAWk10); W803 (Wk TriAWk10)		Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Games Programming 1</u> ; Staff: Law, Bobby; Room: M613		Lecture, Wk TriAWk1 Module: <u>Game Design 1</u> ; Staff: Farrell, David; Room: M323						
Thu				Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>3D Modelling and Digital Sculpting</u> ; Staff: Khan, Mohammed Soheeb; Room: C116_Digital Design									
Fri			Practical , Wks TriAWk1-TriAWk12 [=12] Module: <u>Drawing for Design</u> ; Staff: Orme, Philip; Room: C116_Digital Design										

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Friday	Lecture, Wks TriAWk3-TriAWk5, TriAWk7-TriAWk12 [=9] Module: <u>Game Design 1</u> ; Staff: Farrell, David; Room: M323		Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: <u>Game Design 1</u> ; Staff: Farrell, David; Room: W702										