

| | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM | 09:00PM |
|-----------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo | | | | | | | | | | | | | |
| Tue | | | | | | | | | | | | | |
| Wednesday | | | | | | | | | | | | | |
| Thursday | | | | | | | | | | | | | |
| Friday | | | | | | | | | | | | | |

Lecture, Wk TriAWk9
 Module: Honours Project (CCIS); Staff: Shields, Brian; **Room: C001_Carnegie Lecture Theatre**

Practical , Wks TriAWk1-TriAWk12 [=12]
 Module: Game Narrative; Staff: Barr, Matthew; **Room: M139/141**

Tutorial, Wks TriAWk1-TriAWk12 [=12]
 Module: Game Narrative; Staff: Barr, Matthew; **Room: M408**

Seminar, Wks TriAWk1-TriAWk12 [=12]
 Module: Design for Change; Staff: Maclachlan, Mary; **Room: M627_Games Lab**

Practical , Wks TriAWk1-TriAWk12 [=12]
 Module: Design for Change; Staff: Maclachlan, Mary; Reid Andrew; **Room: M627_Games Lab**

Seminar, Wks TriAWk1-TriAWk12 [=12]
 Module: Design for Change; Staff: Maclachlan, Mary; **Room: M627_Games Lab**

Practical , Wks TriAWk1-TriAWk12 [=12]
 Module: Design for Change; Staff: Maclachlan, Mary; Reid Andrew; **Room: M627_Games Lab**

Lecture, Wks TriAWk1-TriAWk12 [=12]
 Module: Game Narrative; Staff: Barr, Matthew; **Room: M319**

Lecture, Wk TriAWk1
 Module: Honours Project (CCIS); Staff: Shields, Brian; **Room: W011 Lecture Theatre & Conference Hall**

| | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM | 09:00PM |
|--------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Friday | | | | Lecture, Wks TriAWk1- TriAWk12 [=12] Module: <u>Industrial</u> <u>Placement</u> (CCIS); St aff: Lambie, I; Rooms: M404 (Wks TriAWk3- TriAWk12); W011 Lecture Theatre & Conferen ce Hall (Except wk TriAWk12) | | | | | | | | | |