Group timetable - P00265_5FTA, BSc/BSc (Hons) Computer Games (Software Development) (FT) (Wks TriAWk1-TriAWk12 (*TriAWk1-TriAWk12))

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	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	09:00PM
Monday							Lecture, Wks TriAWk2-TriAWk12 [=11] Module: Mobile Game Development 1; Staff: Law, Bobby; **Room: W728**	Tutorial, Wks TriAWk2-TriAWk12 [=11] Module: Mobile Game Development 1; Staff: Law, Bobby; **Room: W728**					
Tue						Lecture, Wk TriAWk9 Module: Honours Project (CCIS); Staff: Shields, Brian; **Room: C001_Carnegie Lecture Theatre**							
Wed		Practical , Wks TriAWk2-TriAWk12 [=11] Module: Mobile Game Development 1; Staff: Law, Bobby; **Room: M613**											
Thursday	Practical , Wks TriAWk1-TriAWk12 [=12] Module: Games Programming 3 Staff: Law, Bobby; **Room: M606/M608**		Lecture, Wks TriAWk1-TriAWk12 [=12] Module: Games Programming 3; Staff: Law, Bobby; **Room: M625**	Tutorial, Wks TriAWk1-TriAWk12 [=12] Module: Games Programming 3; Staff: Law, Bobby; **Room: M625**									

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Friday				Lecture, Wks TriAWk1-TriAWk12 [=12] Module: Industrial Placement (CCIS); Staff: Lambie, I; **Rooms: M404 (Wks TriAWk3-TriAWk12); W011 Lecture Theatre & Conference Hall (Except wk TriAWk12)**	Lecture, Wk TriAWk1 Module: Honours Project (CCIS); Staff: Shields, Brian; **Room: W011 Lecture Theatre & Conference Hall**								